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Efficient construction of training datasets for 2D & 3D data

by Oriane Siméoni

Efficient construction of training datasets

- Best perception models are trained in a **fully-supervised** fashion
- Require **large amount of annotated** data
- Data curation and manual annotation is **time-consuming** and **expensive** (eg. 35 secs per bounding box on an image)

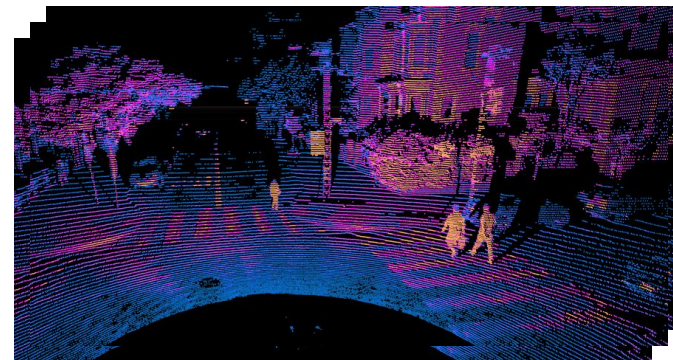
Questions

- How to mitigate costs?
- What data to **annotate** ?

2D data



3D data



Active Learning

Core Concept

- Select the **best** images to be **annotated** for a **model** trained for a target task in **cycles**

Active Learning

Core Concept

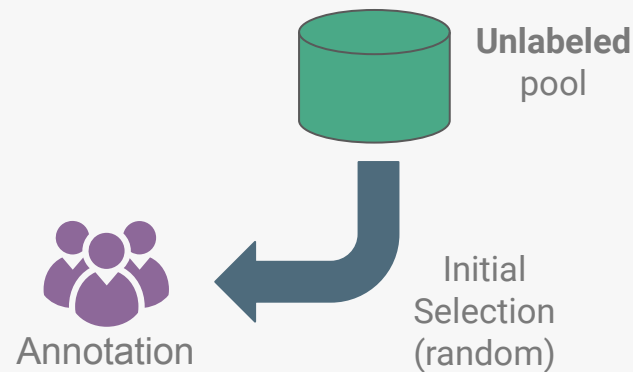
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Active Learning

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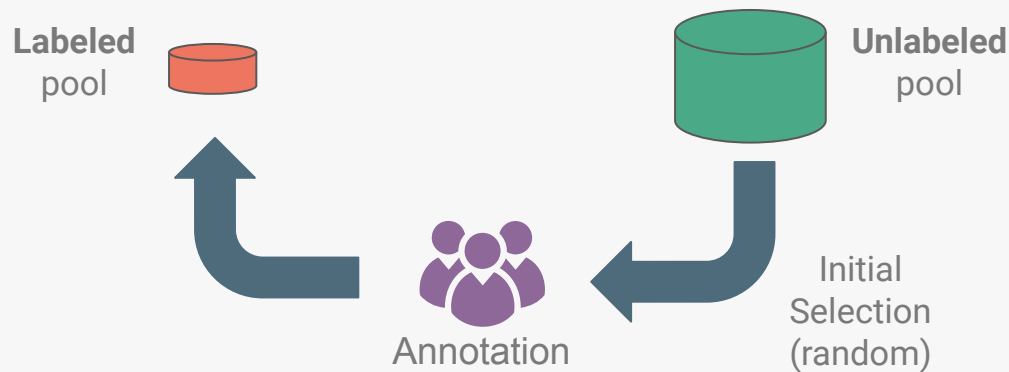
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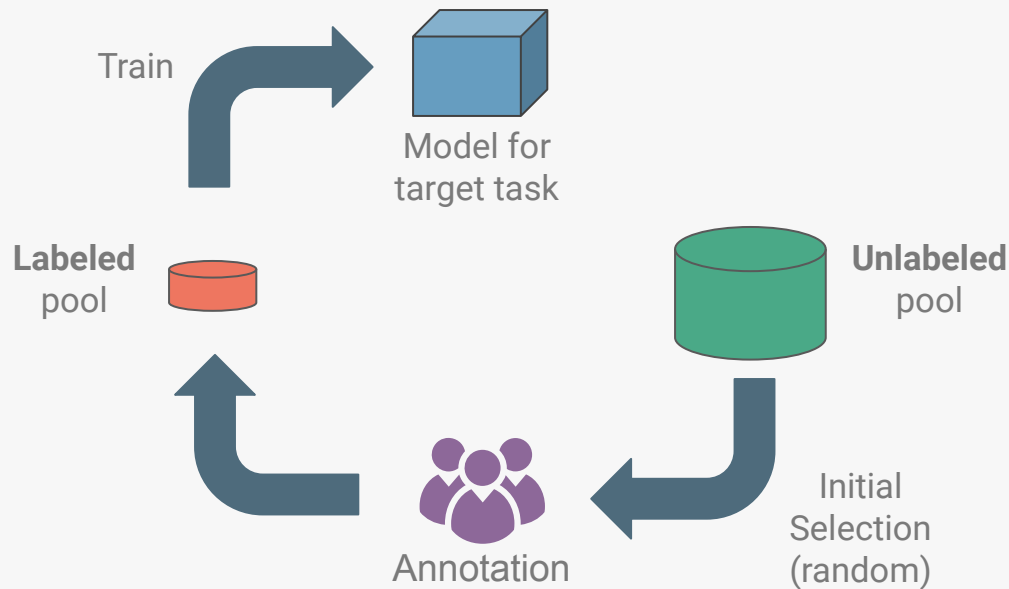
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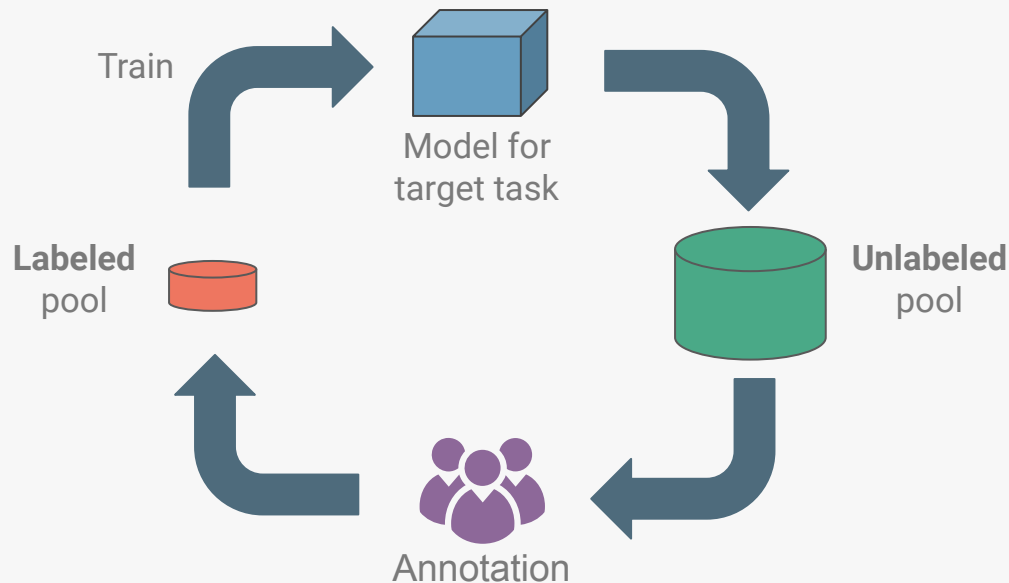
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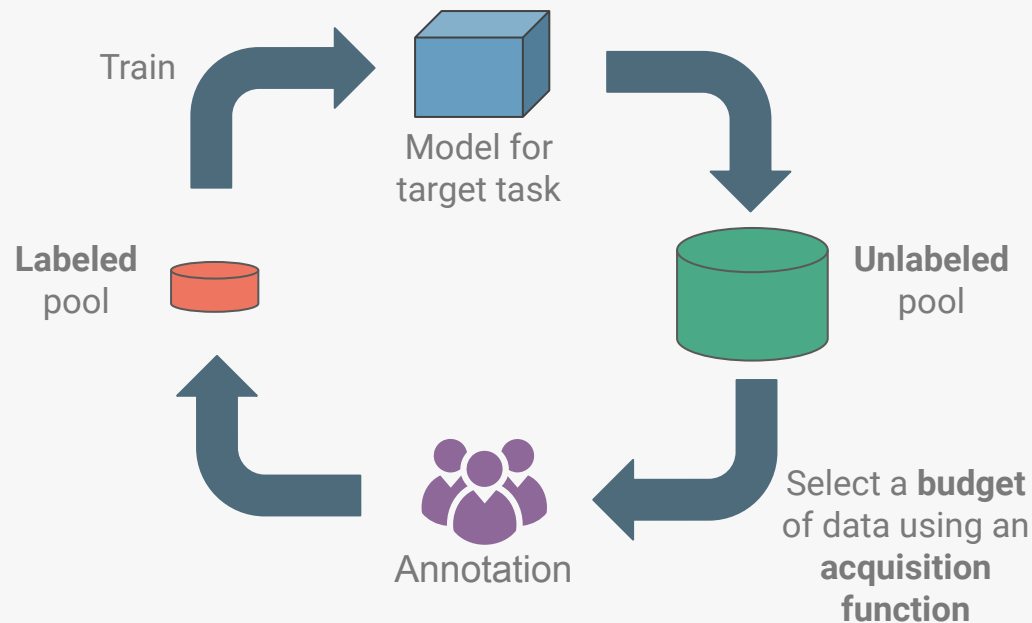
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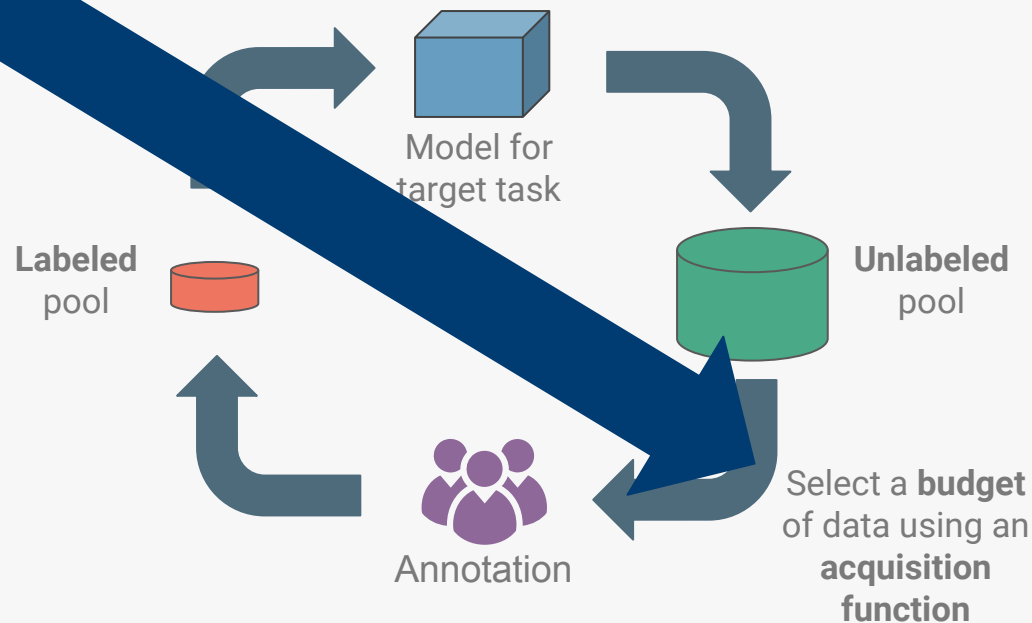
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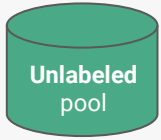
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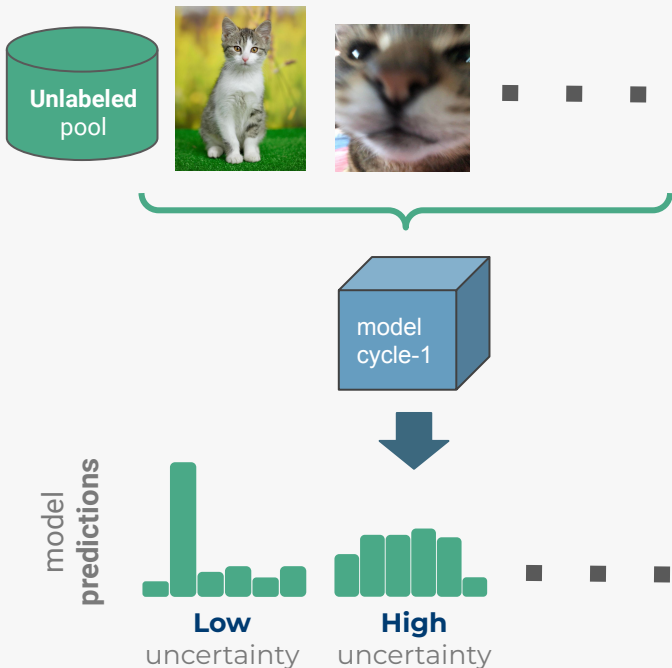
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Let's start the discussion with image classification



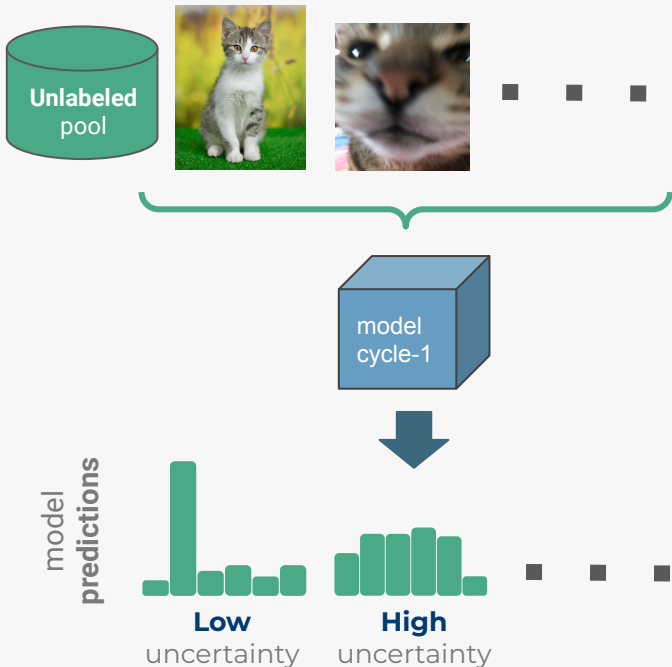
Typical Active Learning selection based on



Typical Active Learning selection based on

Data informativeness - model uncertainty

*"The ability to reduce the **generalization error** of the classification model"*



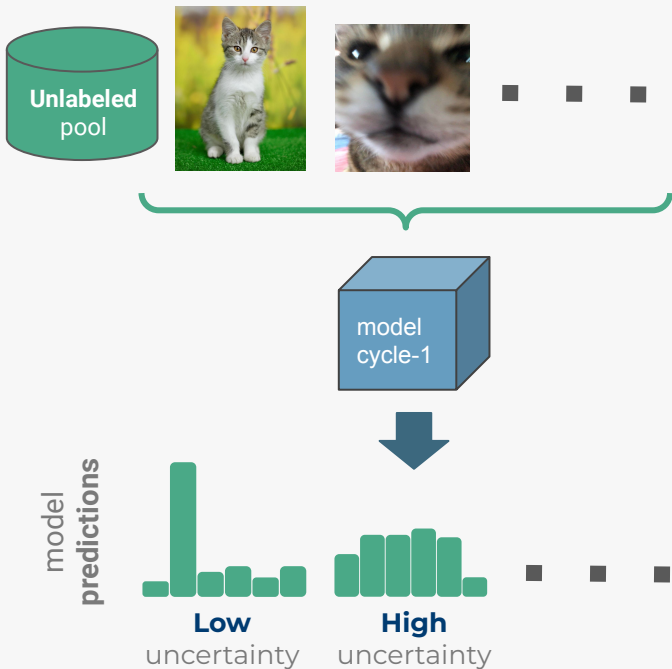
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Based on the

- **probabilities** outputted by the model [Settles Tech Rep'09, Wang et al. TCSVT'16],
 - Softmax **Confidence**, Softmax **Margin**, Softmax **Entropy**



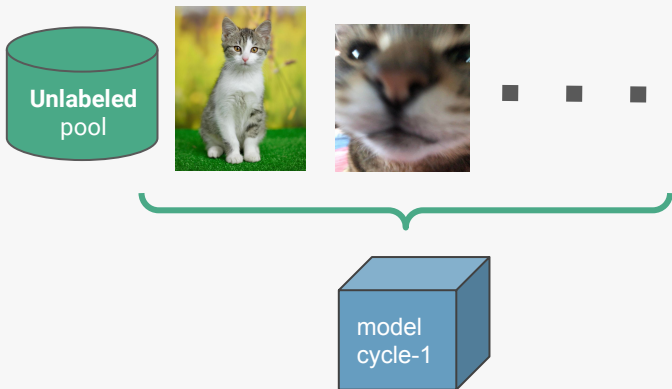
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Based on the

- **probabilities** outputted by the model [Settles Tech Rep'09, Wang et al. TCSVT'16],
 - Softmax **Confidence**, Softmax **Margin**, Softmax **Entropy**
- uncertainty between **outputs of several models**
 - MC Dropout [Gal et al. ICML'17]
 - Ensembles [Yang et al. Springer'17, Beluch et al. CVPR'18]
- the **impact** of the sample on the model [Ash et al. ICLR'20, Yoo & Kweon CVPR'19]



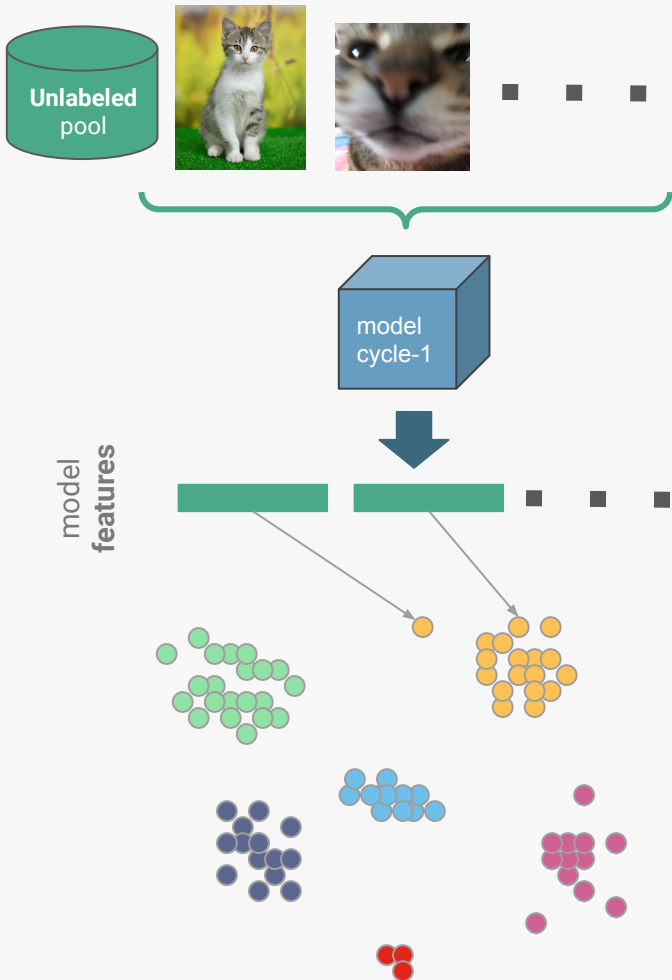
Typical Active Learning selection based on

Data representativeness - data geometry

*How much are selected data **representative** of the dataset?*

Selected images should be

- **Diverse** & represent the **whole** dataset
- **Feature**-based methods
 - **core-sets** [Sener & Savarese ICLR'18, Geifman & El-Yaniv arxiv'17]
 - k-means clustering [Zhdanov arxiv'19]



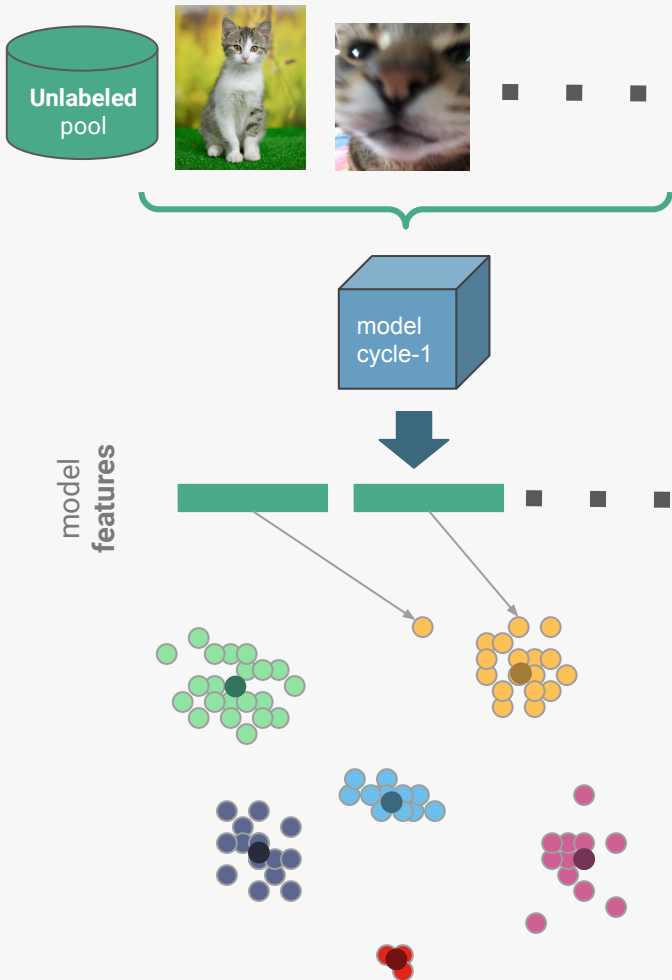
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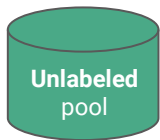
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From image classification to more complex tasks

The data



The task



cat



dog
glasses

Image **classification**

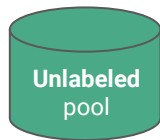
Select the best **images**

→ **Image**-level
uncertainty / diversity

Active
learning

From image classification to more complex tasks

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cat



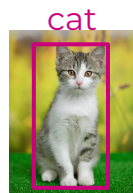
dog
glasses

Image **classification**

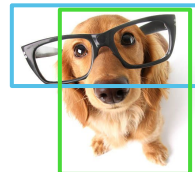
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Active
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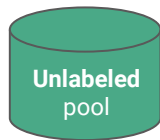
Object **detection**

Select the best **images**

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From image classification to more complex tasks

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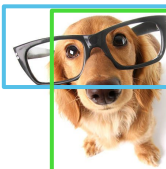
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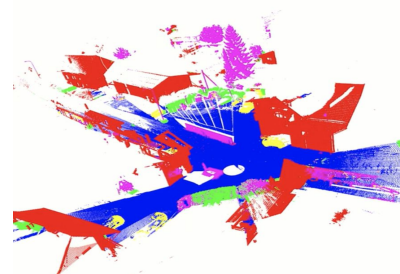
Object **detection**

Select the best **images**

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3D point clouds



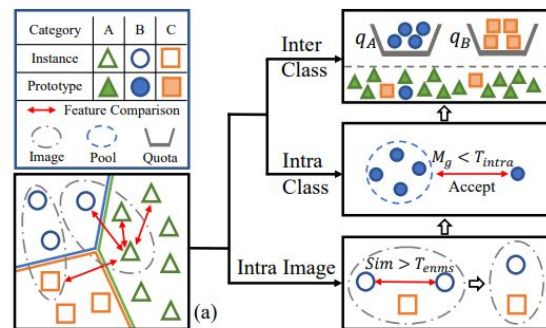
Semantic **segmentation**

Select the best **scenes**

?

Active learning for object detection

- **Box localization** uncertainty
 - before / after localization refinement step [Kao et al, ACCV'18]
- **Instance-level** uncertainty
 - given different views [Elezi et al. CVPR'22]
 - using ensembling-like approach [Choi et al, ICCV'21]
- Combine **instance** & **image**-level diversity [Wu et al. CVPR'22]



Adapting from image classification to object detection

Active Learning Strategies for Weakly-Supervised Object Detection

Huy V. Vo^{1,2}, Oriane Siméoni², Spyros Gidaris², Andrei Bursuc²,
Patrick Pérez², Jean Ponce^{1,3}

¹ Inria and DI/ENS (ENS-PSL, CNRS, Inria), ² Valeo.ai, ³ Center for Data Science



Weakly-Supervised Object Detection

Require **only tag** annotation

- Costs **1 sec** per class per image
- Tags could also be obtained **automatically**



Weakly-Supervised Object Detection

Require **only tag** annotation

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BUT

- **Lower** performances
- **Recurrent** type of **mistakes**

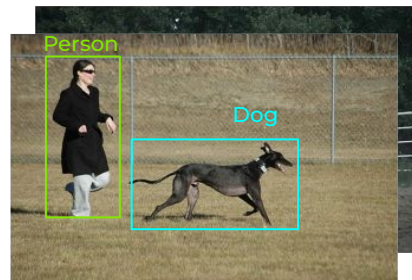
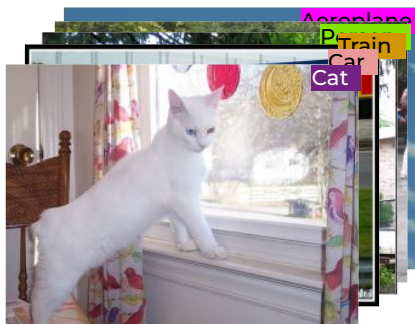


Example of weakly-supervised **predictions**

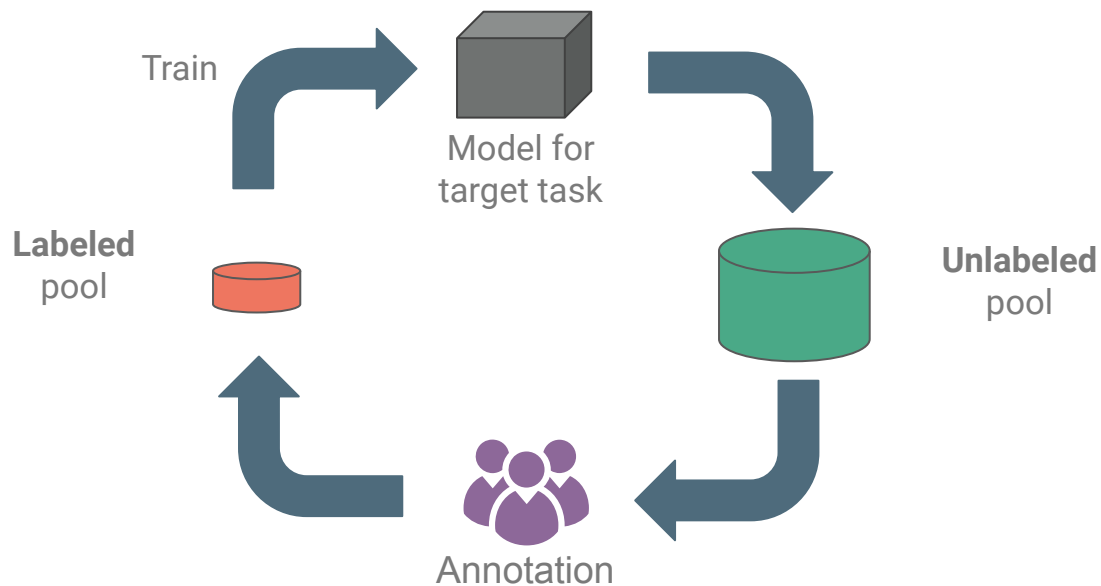
Weakly-Supervised Object Detection

Idea :

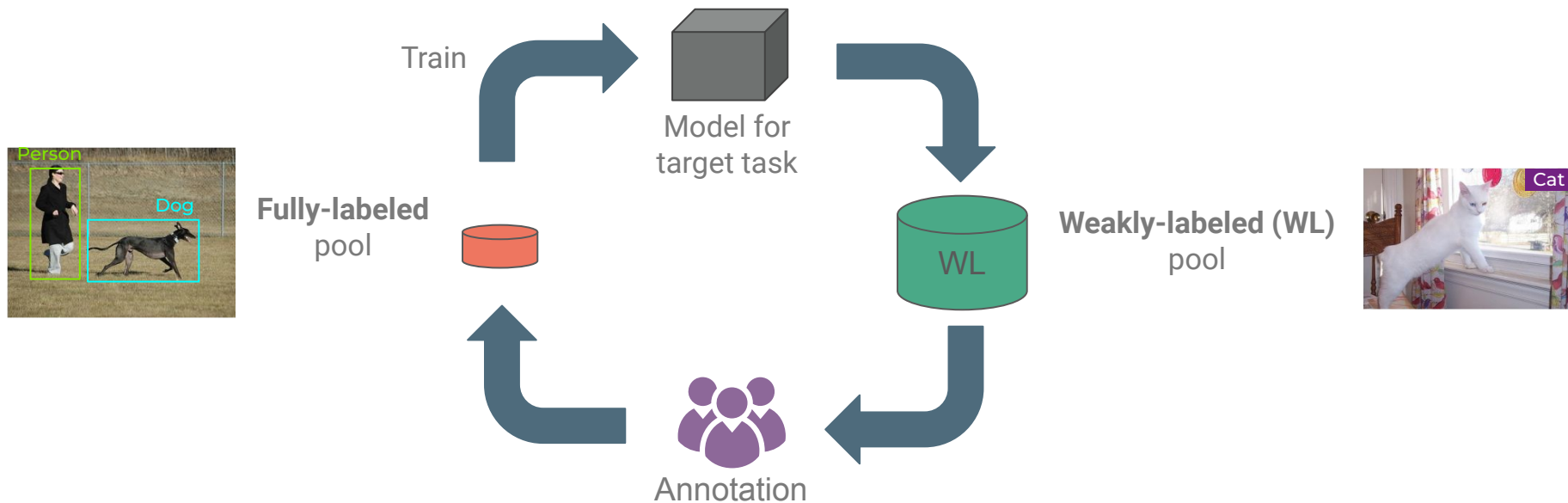
Improve weakly-supervised detectors with a **few fully-annotated** images



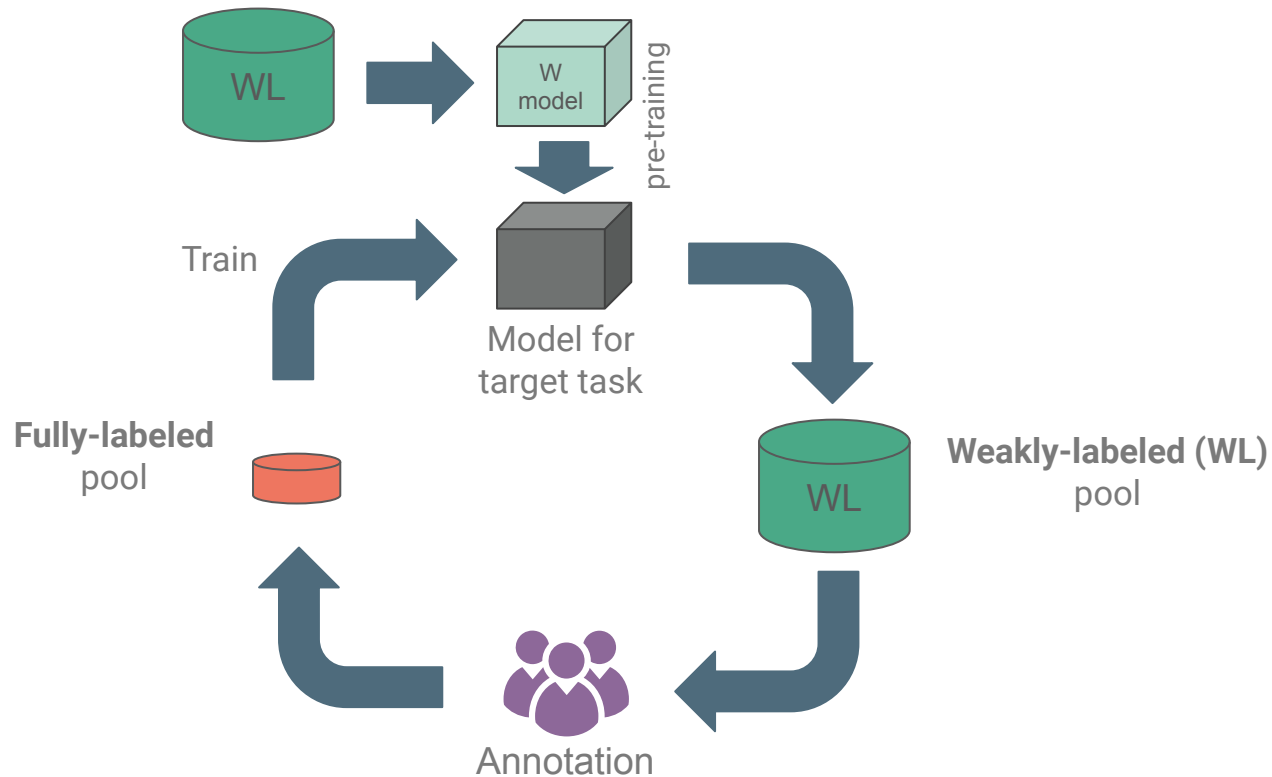
The proposed pipeline



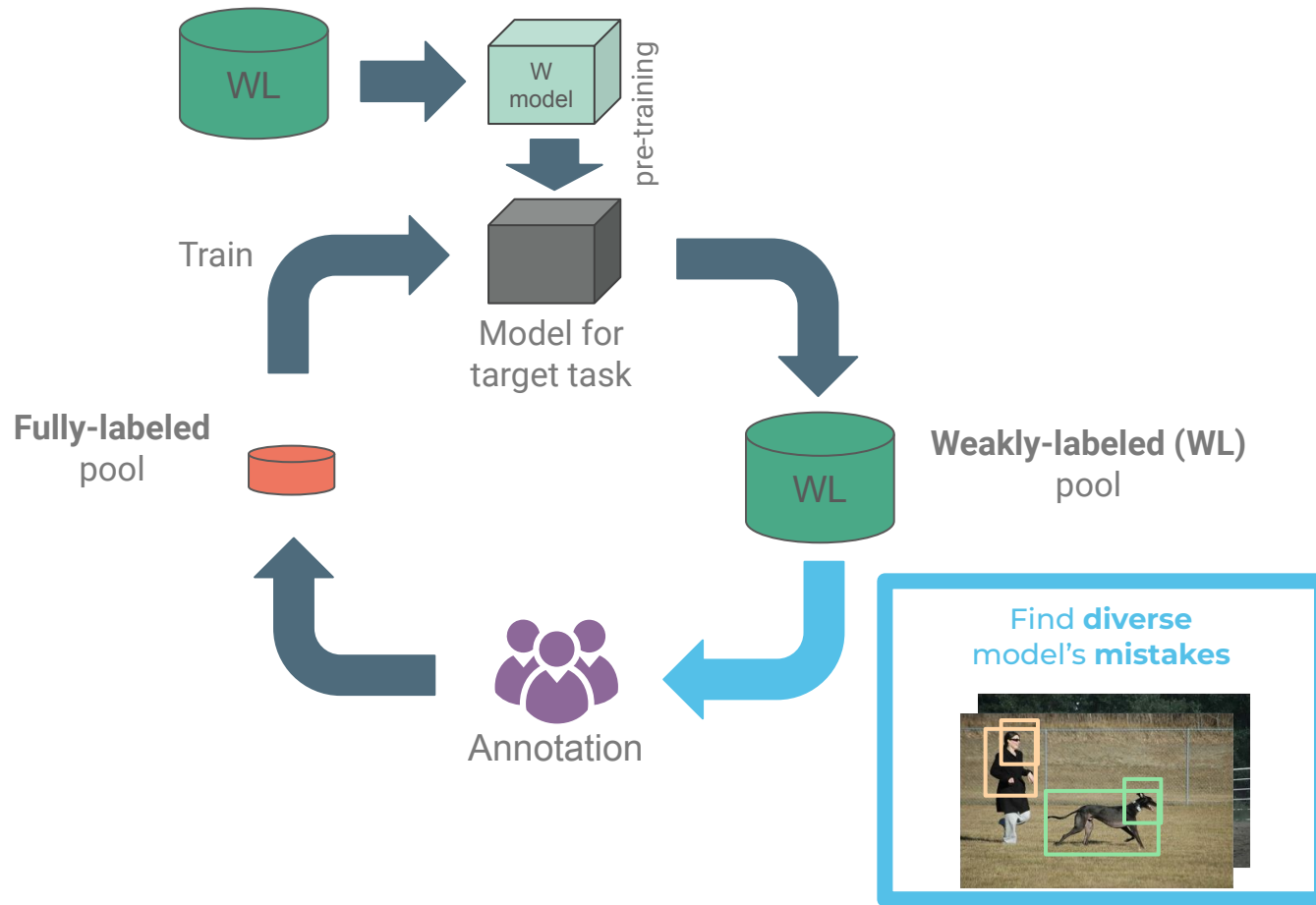
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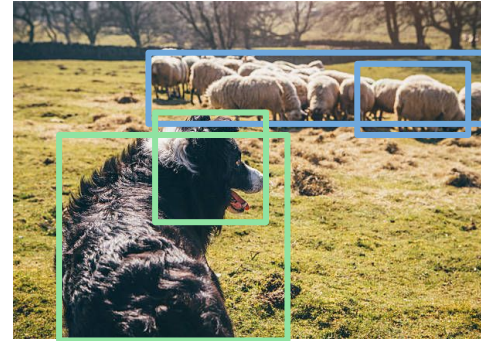
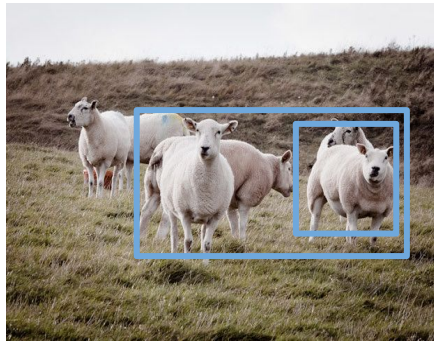
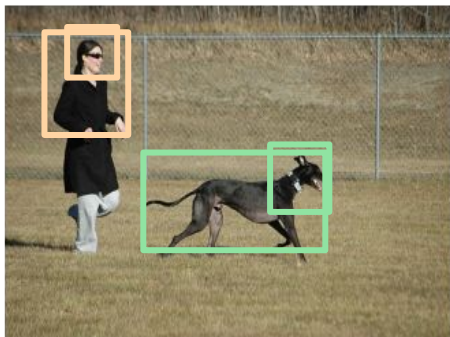
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Box-in-Box AL strategy

Step 1: find **Box-in-Box (BiB)** pairs

- Diverse pairs over the dataset of the **same class**
- with a **box “contained”** in the other

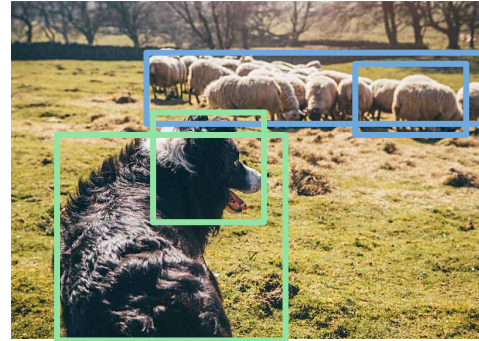
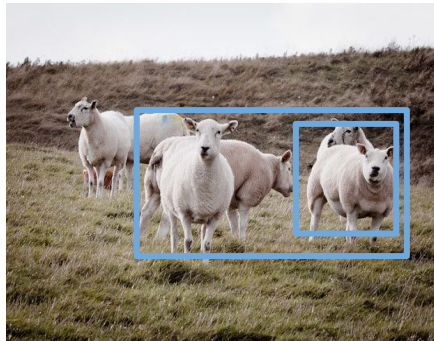
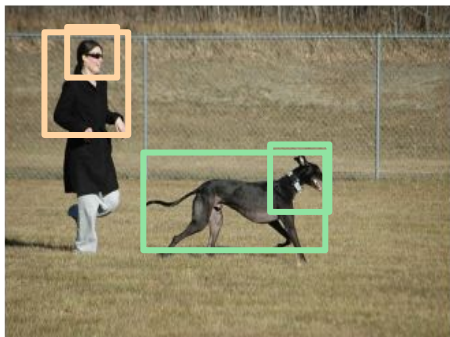


Examples of **BiB** pairs

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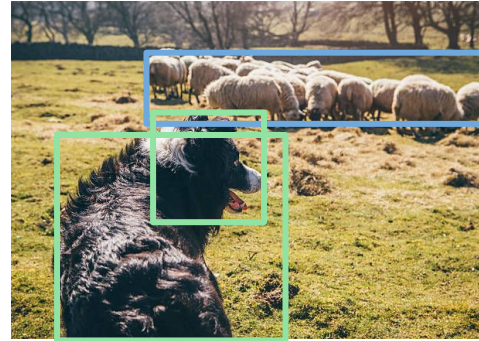
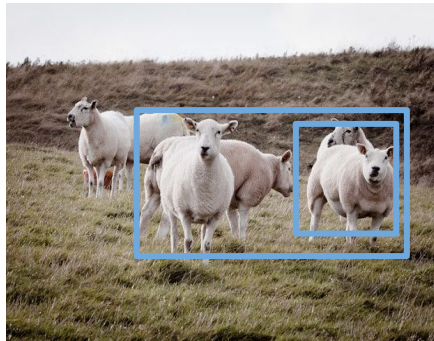
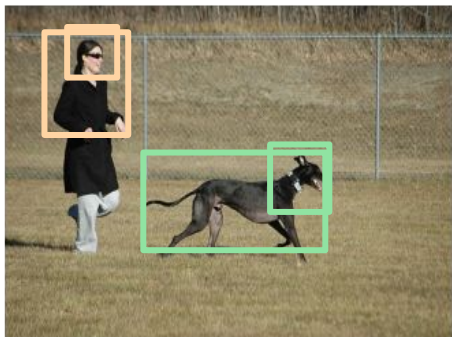
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- Apply a clustering method



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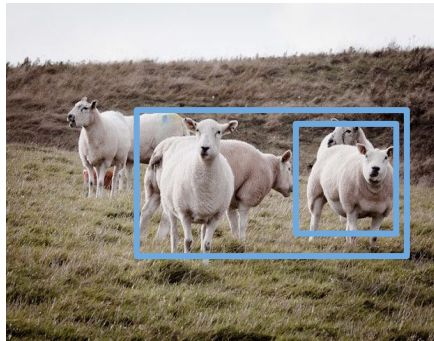
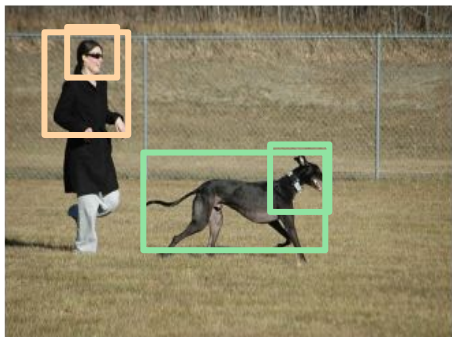
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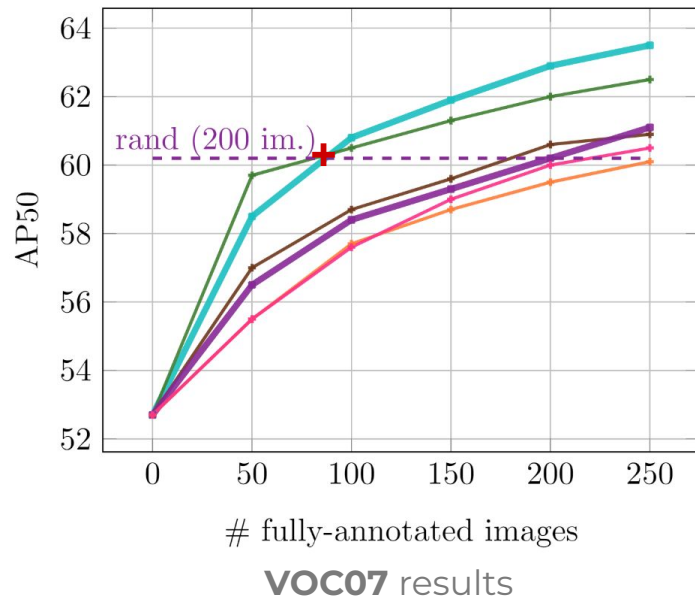
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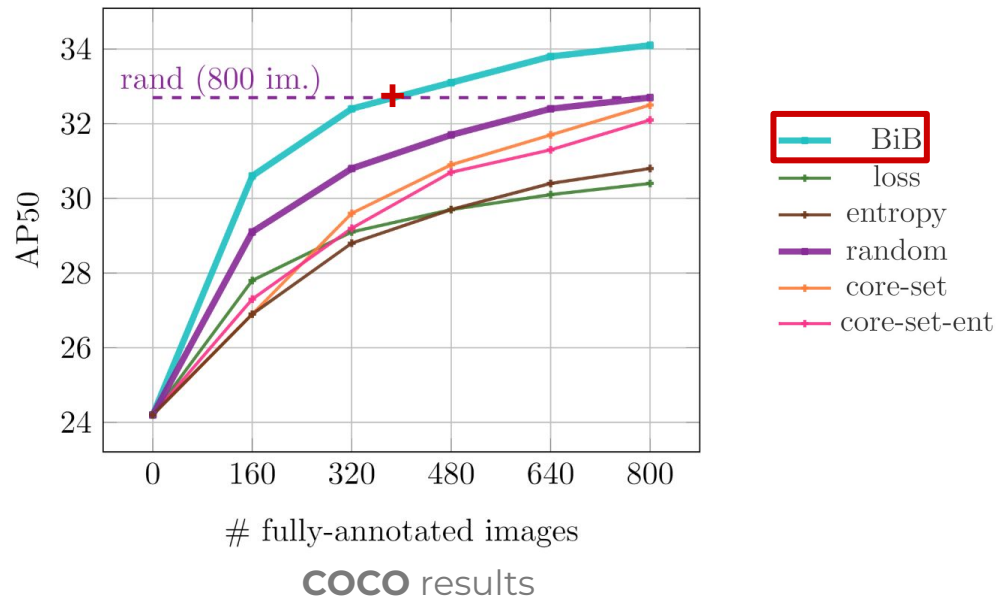


Diverse examples of **BiB** pairs

Active learning for weakly-sup detector results



- **BiB** requires **half** the number of fully annotated images to obtain the same as random



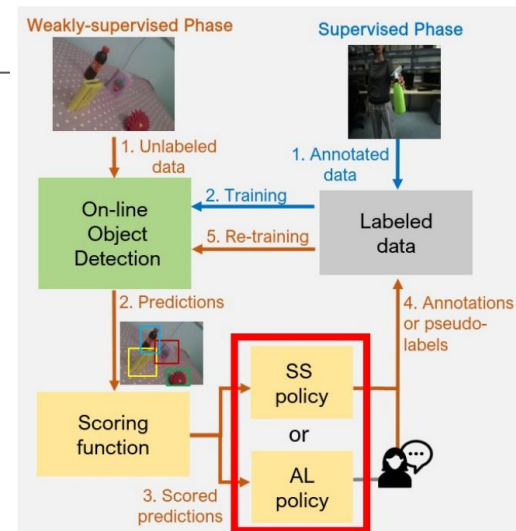
- with **only 1% (800 images)** fully annotated get **91% of fully-supervised** model's score on COCO

With a robotic perspective @RO-MAN'22

From Handheld to Unconstrained Object Detection: a Weakly-supervised On-line Learning Approach

Elisa Maiettini^{*1}, Andrea Maracani^{*1,2,3}, Raffaello Camoriano², Giulia Pasquale¹, Vadim Tikhanoff⁴, Lorenzo Rosasco^{2,3,5} and Lorenzo Natale¹

- With a robot perspective
- Also starts with a **weakly**-supervised phase
- Let the robot explore the environment with a **limited** human labeling budget
- Apply
 - Human-made annotation or
 - Semi-supervised labels



Follow up work @ ICCV'23

ALWOD [Wang et al. ICCV'23]



ALWOD: Active Learning for Weakly-Supervised Object Detection

Yuting Wang¹, Velibor Ilic², Jiatong Li¹, Branislav Kisačanin^{3,2}, and Vladimir Pavlovic¹

¹Rutgers University, NJ, USA

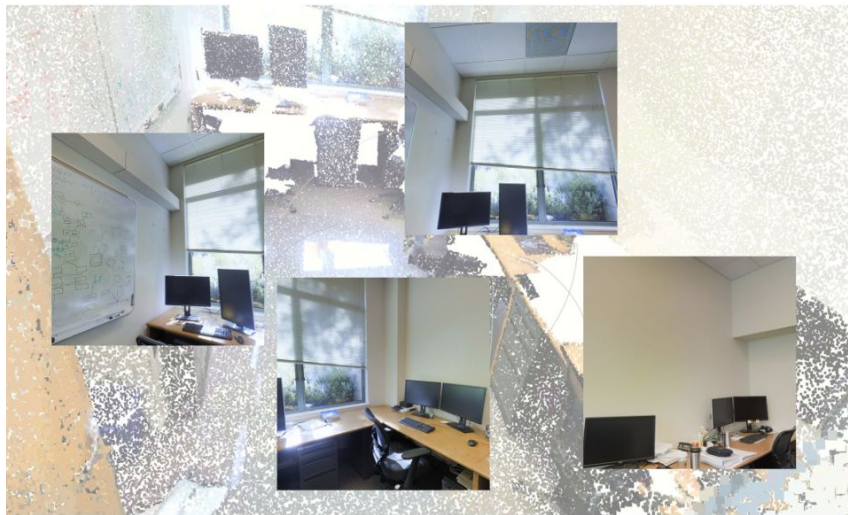
²The Institute for Artificial Intelligence Research and Development of Serbia, Novi Sad, Serbia

³Nvidia Corporation, TX, USA

yw632@rutgers.edu, velibor.ilic@ivi.ac.rs, jiatong.li@rutgers.edu,
b.kisacanin@ieee.org, vladimir@cs.rutgers.edu

Application to 3D data

Point Cloud scenes



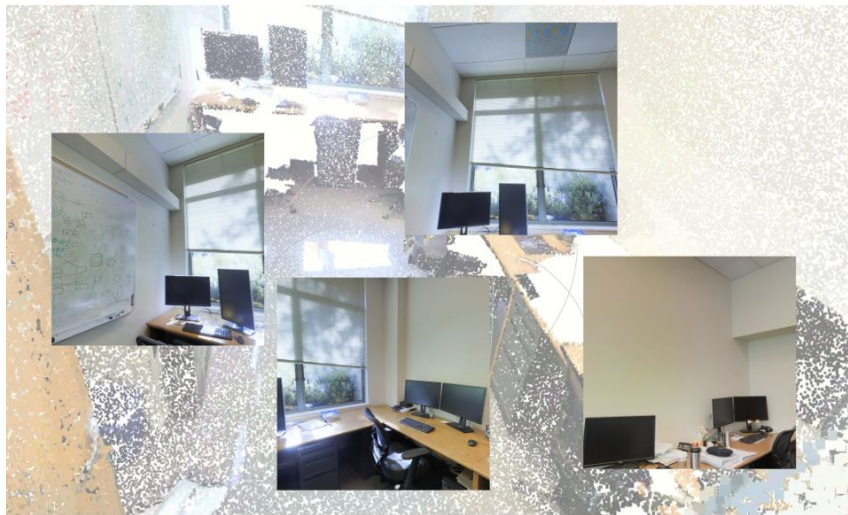
Example of **Point Cloud (PC)** scenes

- 3D PC data
- Temporally **aligned** 2D **images**
- **No annotation** yet available

The task tackled:

- **Semantic PC segmentation**

Point Cloud scenes



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The task tackled:

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Annotation of 3D PC **very expensive**

- Require **a label per point**
- A single scene in the order of **50-200k points**

Active learning for 3D data

What data to select ?

Select **full scenes** to be annotated based on

- The model **uncertainty**
 - Softmax Confidence [Wang et al. TODO'14]
 - Softmax Margin [Wang et al. TODO'14]
 - Softmax Entropy [Wang et al. TODO'14]
 - Segment Entropy [Lin et al. '20]
 - MC-Dropout [Gal et al. ICML'17]
- The scene **diversity**
 - CoreSet [Sener & Savarese ICLR'18]

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Select **regions** (ensemble of close points) to be annotated

- ReDAL [Wu et al. ICCV'21]
 - Mix regions diversity / informativness
- LiDAL [Hu et al. ECCV'22]
 - Additionally integrates self-training and pseudo-labeling

Leveraging 2D data to boost 3D Active Learning

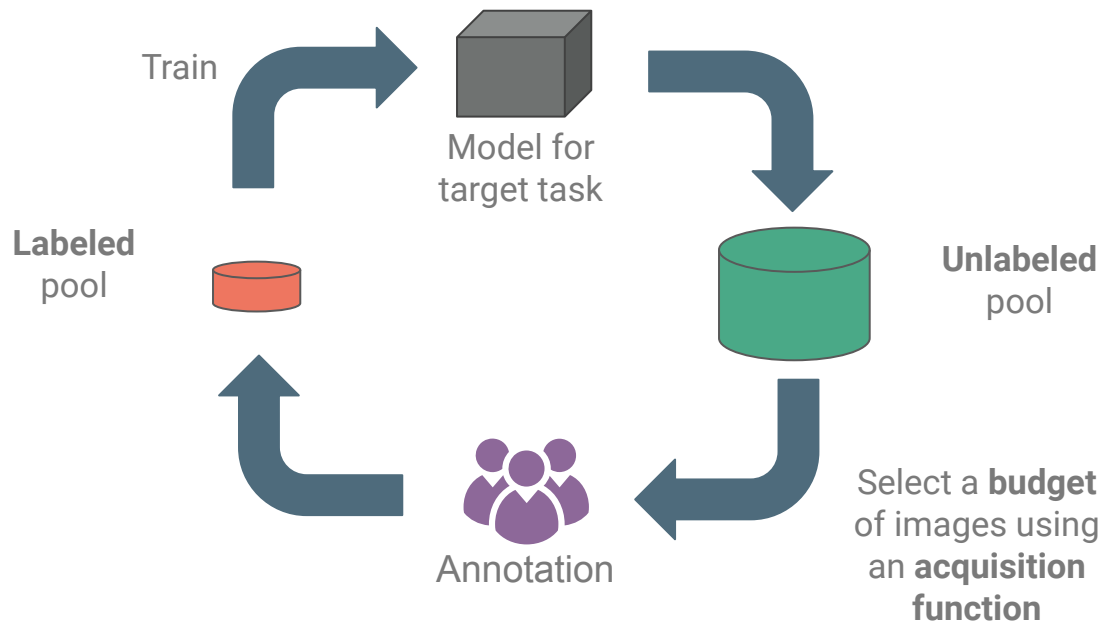


Seeding Active Learning for 3D Semantic Segmentation

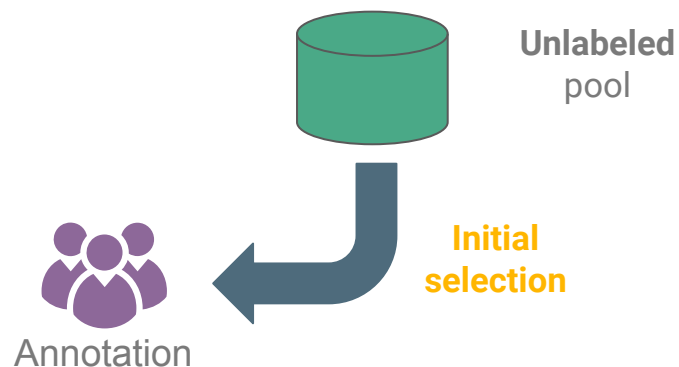
Nermin Samet¹, Oriane Siméoni², Gilles Puy², Renaud Marlet¹,
Vincent Lepetit¹

¹ LIGM, Ecole des Ponts, Univ Gustave Eiffel, ² Valeo.ai

Where do we start from ?

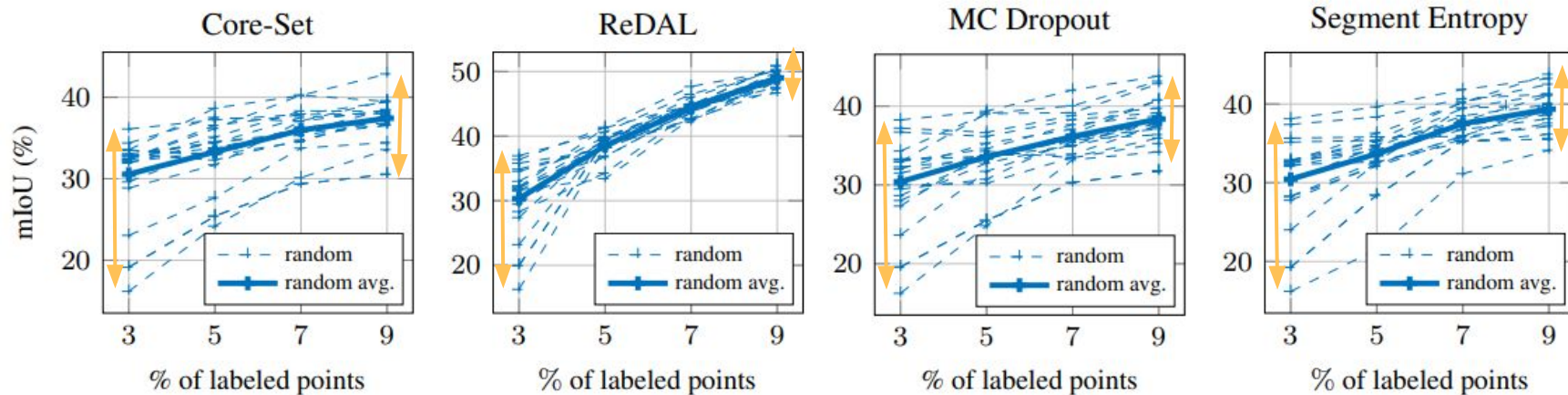


Where do we start from ?



- Initial selection typically is **randomly** selected
- Could we make the **initial label** smarter ?
- What impact ?

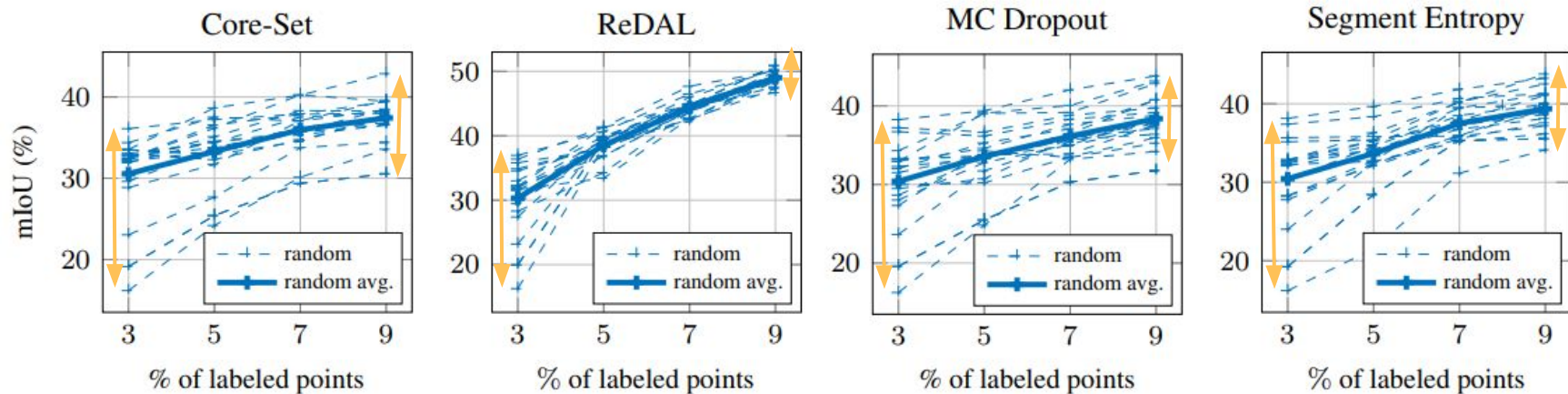
The effect of a random selection



- High **variability** between different **draws**
- Variability with all SoTA AL methods
- The larger variability at first cycles

Could we design the selection of a
lucky seed for 3D data ?

The effect of a random selection



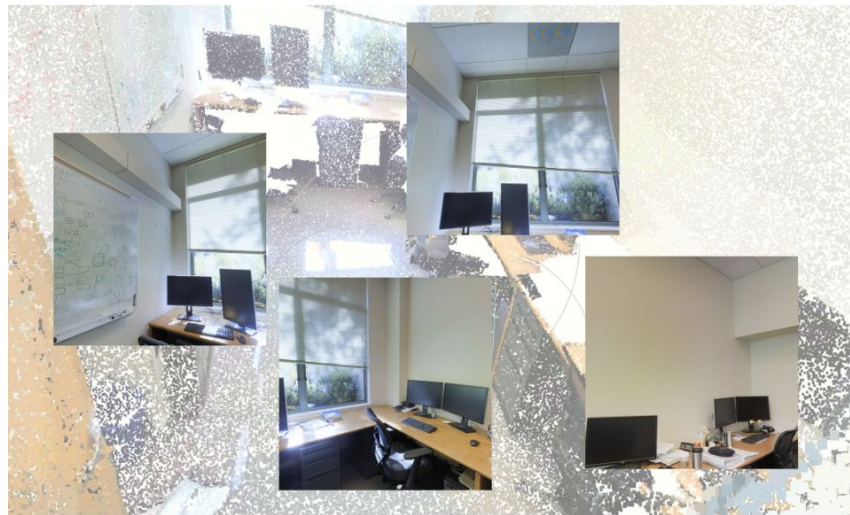
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Could we design the selection of a **lucky seed** for 3D data ?

Has been **explored in the 2D** space

- Diversity-based strategy using K-means [Pourahmadi et al. WACV'23, Chen et al. NeurIPS'22] or core-set [Mahmood et al. ICLR'22] on self-sup. features
- Generation of pseudo-labels via proxy task [Nath et al. MICCAI'22]

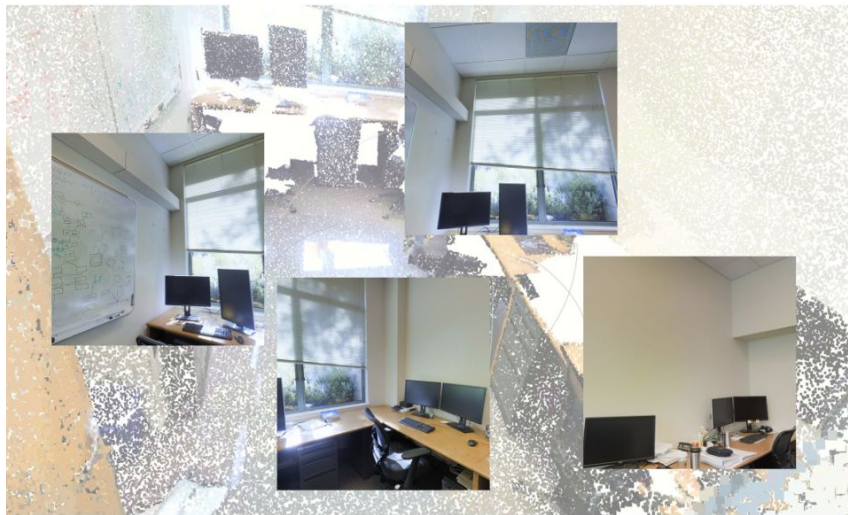
Point Cloud scenes



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High **redundancy** in data → **diversity** important

Diversity-based selection: what features ?

But **what features to use?**

- No label → **self-supervised** features



Diversity-based selection: what features ?

But **what features to use?**

- No label → **self-supervised** features
- Self-supervised **3D PC feature**, available **but sensitive** to:
 - scene type (indoors vs outdoors)
 - sensor type (photogrammetry, depth cameras, lidars)



Diversity-based selection: what features ?

But **what features to use?**

- No label → **self-supervised** features
- Self-supervised **3D PC feature**, available **but sensitive** to:
 - scene type (indoors vs outdoors)
 - sensor type (photogrammetry, depth cameras, lidars)
- Self-supervised **2D feature**:
 - Trained on larger dataset → **generalize better**
 - Less sensitive to data specificity (eg. both indoor/outdoor)
 - Good **discriminability** properties





DeepCluster [Caron et al. ECCV'18]

MOCO [He et al. CVPR'20]

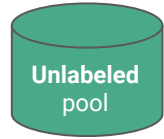
MAE [He et al. CVPR'22]



What we propose

- Select the **most diverse** scenes with
 - high **intra-scene** diversity
 - Eg. high **variety of objects** depicted
 - Not uniform room**Intra-scene**
diversity score
 - high **inter-scene** diversity
 - Select **different type** of scenes**Inter-scenes**
diversity score
 - use **image features** to evaluate the scenes diversity

Modelling intra-scene diversity



scene
images

image
features

self sup.
model

self sup.
model

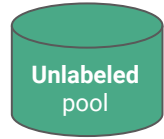
Low
diversity

High
diversity

Scene i

Scene j

Modelling intra-scene diversity



scene
images

image
features

self sup.
model

self sup.
model

Low
diversity

d_i

Intra-scene
diversity score
= average
pairwise
dissimilarities

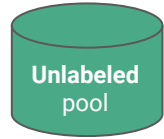
High
diversity

d_j

Scene i

Scene j

Modelling intra-scene diversity



scene
images

image
features

self sup.
model

d_i

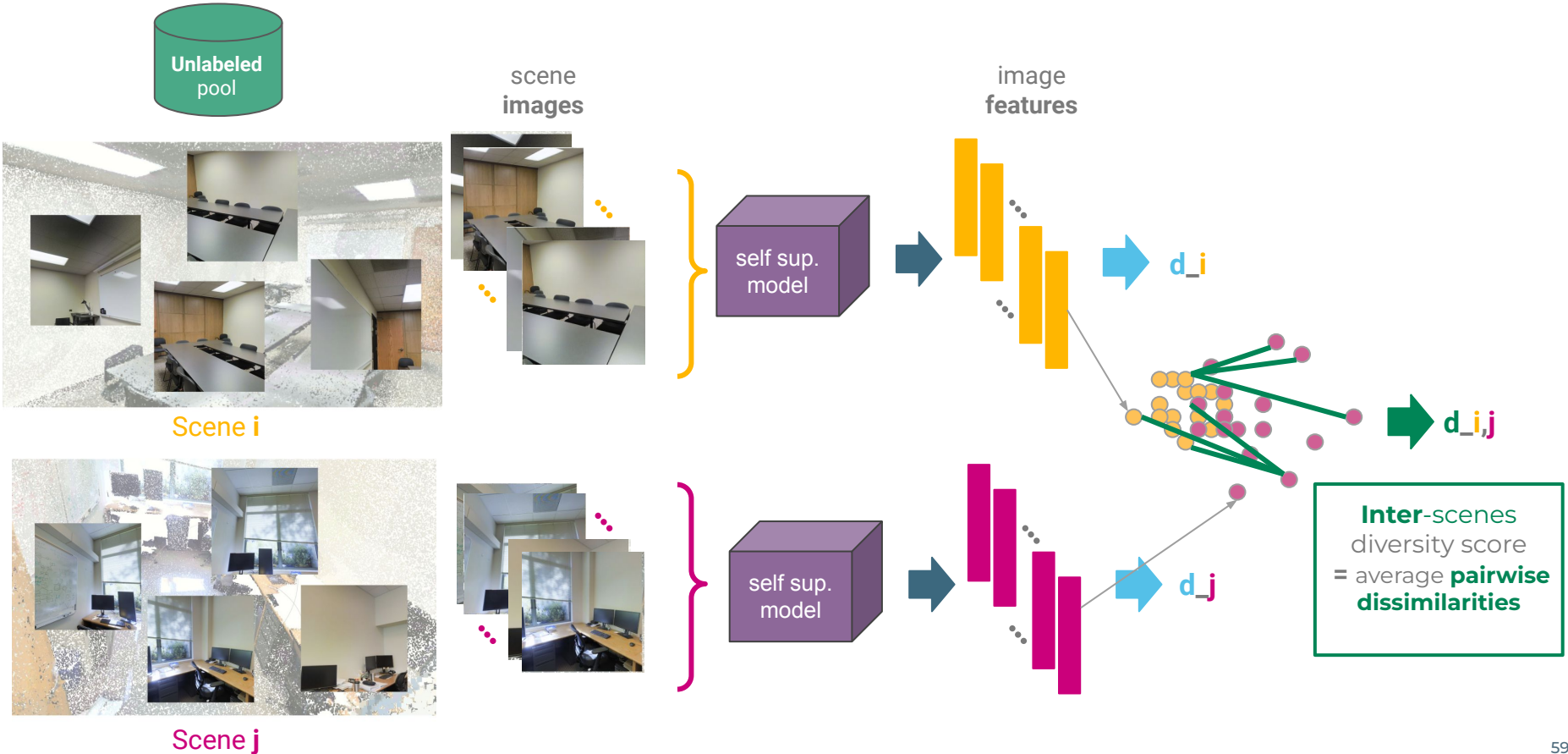
self sup.
model

d_j

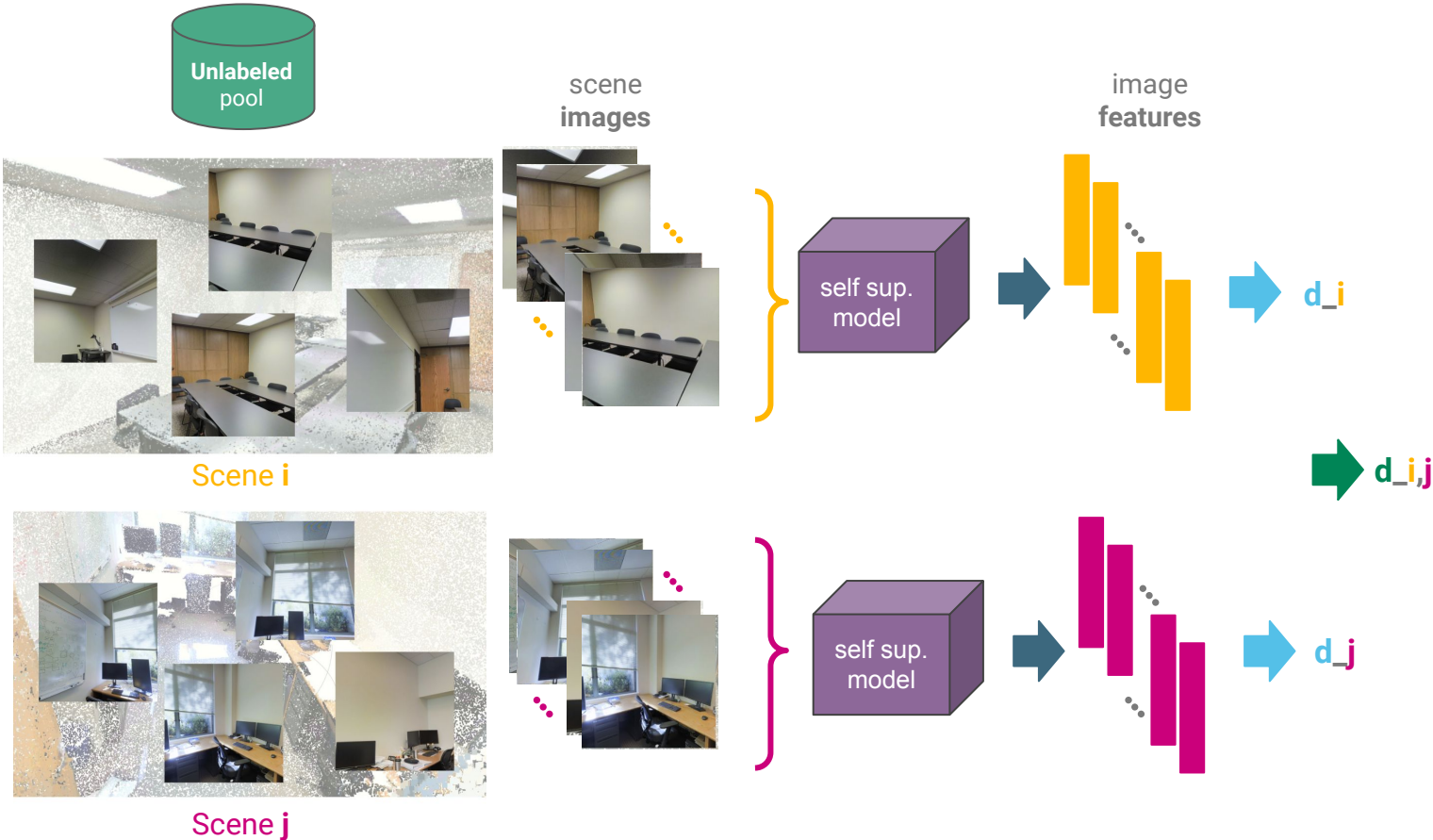
Scene i

Scene j

Modelling intra-scene diversity



Modelling intra-scene diversity



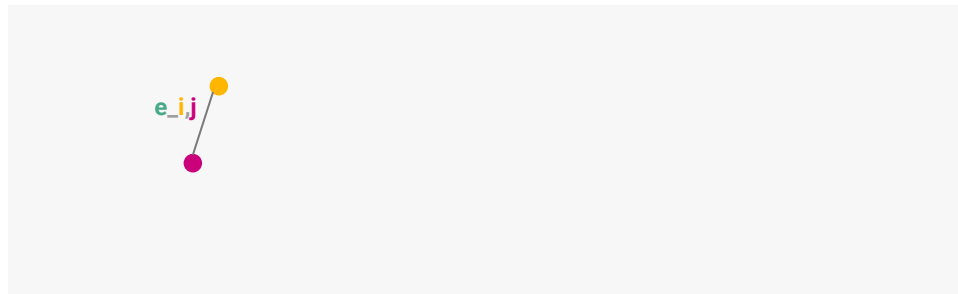
Modelling intra-scene diversity



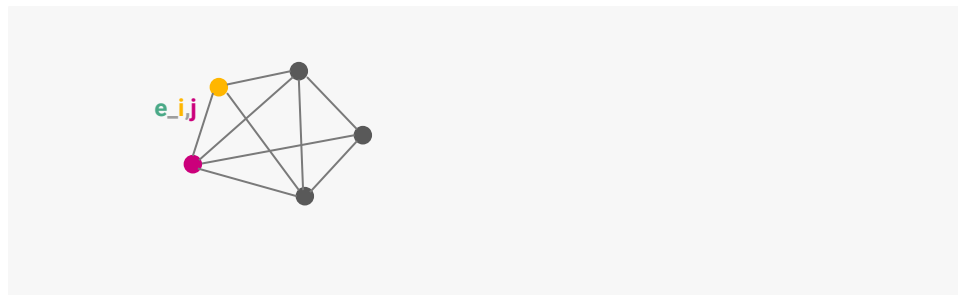
Modelling inter-scene diversity



Modelling inter-scene diversity



Modelling inter-scene diversity

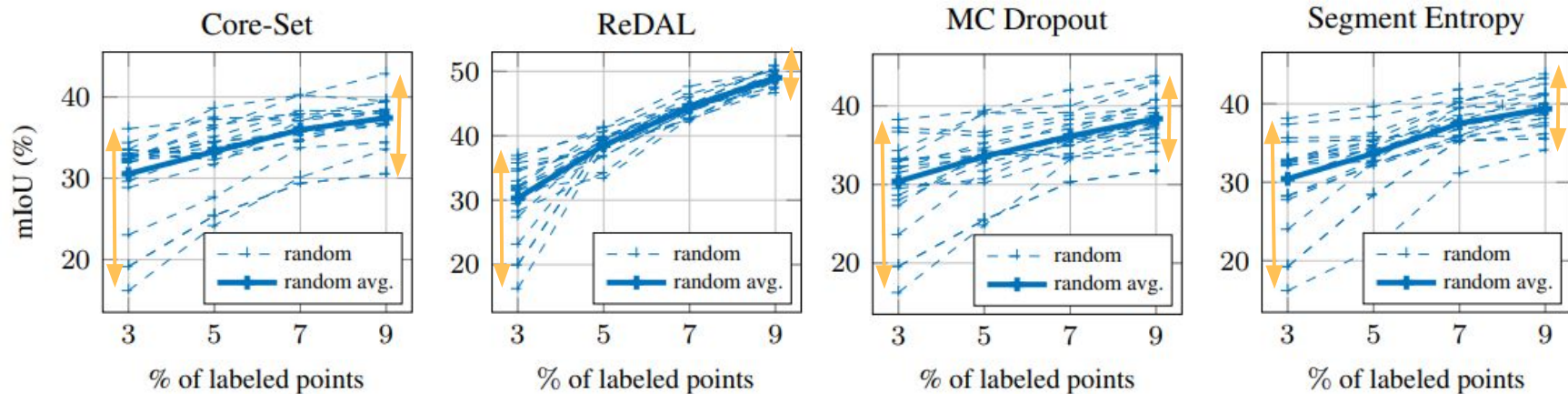


Modelling inter-scene diversity



Optimization to select data
implying the **most diversity**
within a budget

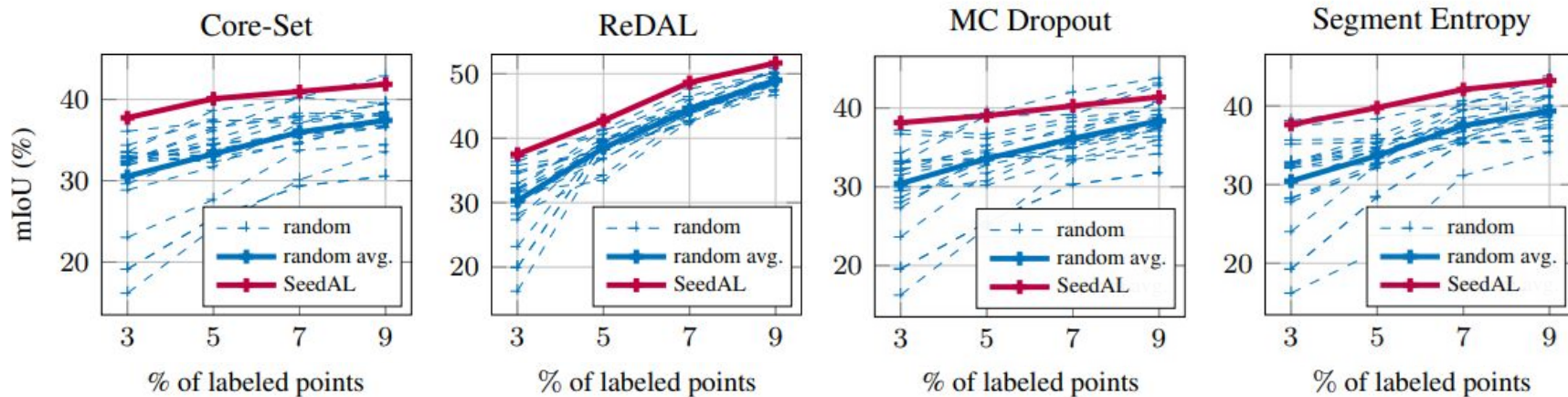
The effect of a random selection



- High **variability** between different **draws**
- Variability with all SoTA AL methods
- The larger variability at first cycles

Could we design the selection of a
lucky seed ?

SeedAL: a *lucky* seed



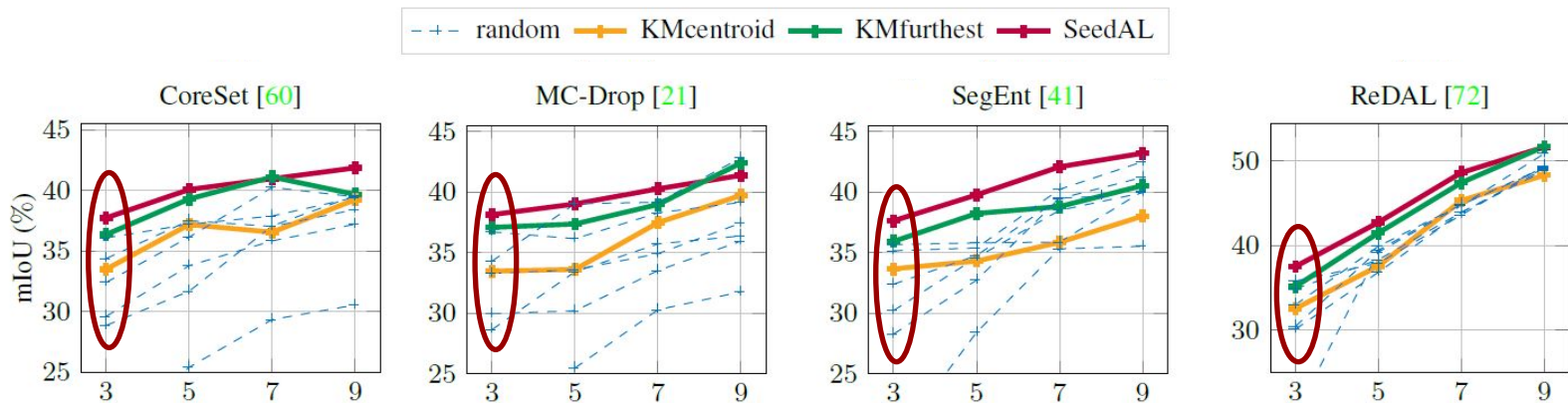
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We **can** design the selection of a **lucky seed**

Comparison to k-means based baselines

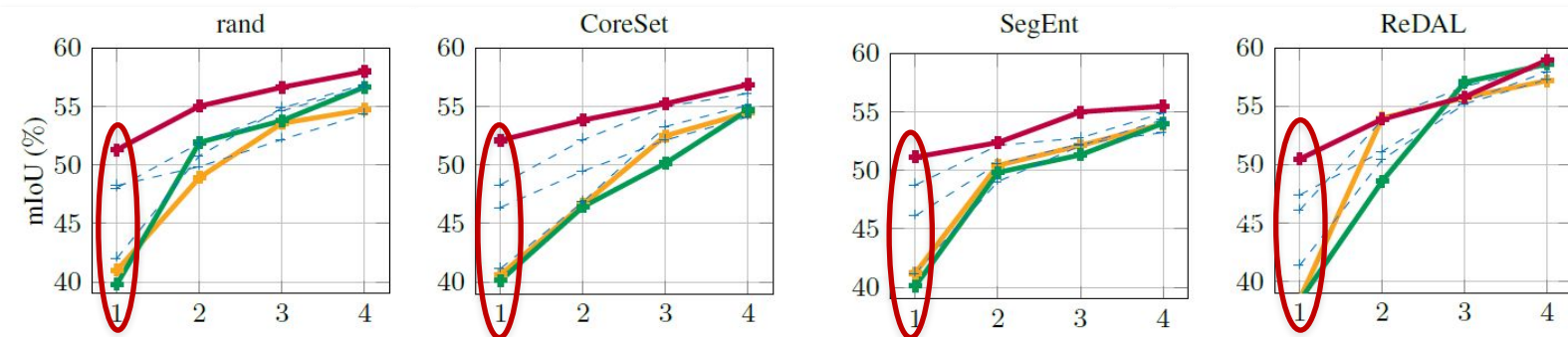
Indoor S3DIS

[Armeni et al. CVPR'16]



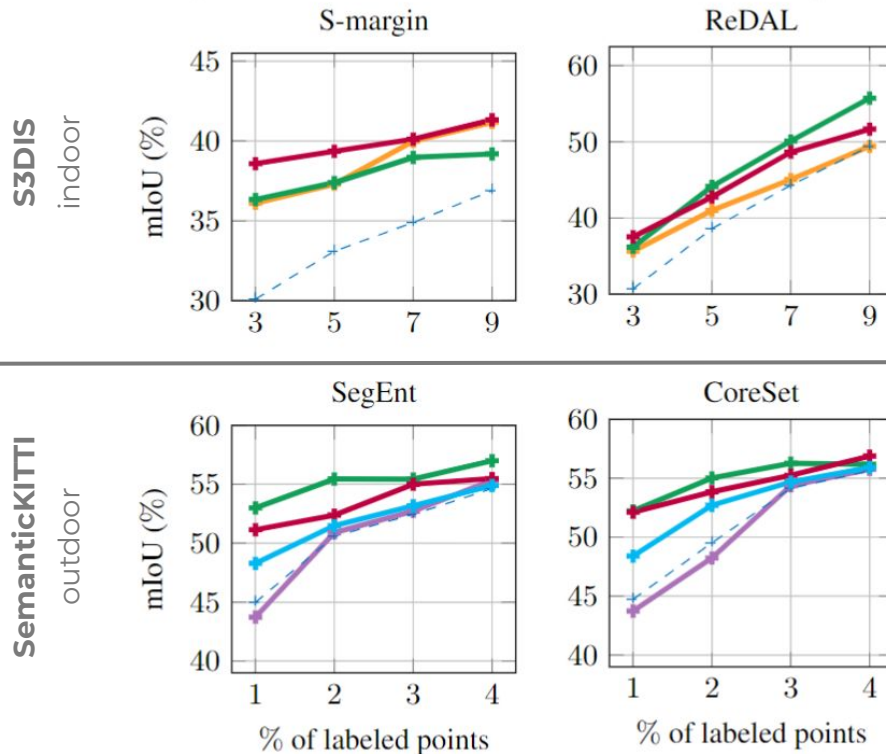
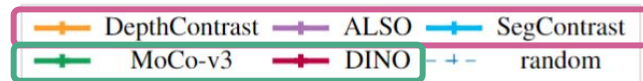
Outdoor SemanticKitti

[Behley et al. ICCV'19]



Different features, same conclusions

3D features
2D features



Conclusions

- Active Learning methods mix data with high **informativeness** & **representativeness**
- AL strategy needs to be **adapted** depending on the task, e.g.
 - Finding a model's typical **mistake**
 - Adapting to the **structure** of the **data/task** (boxes / 3D data)
 - Possible to leverage 2D & 3D features
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Questions ?